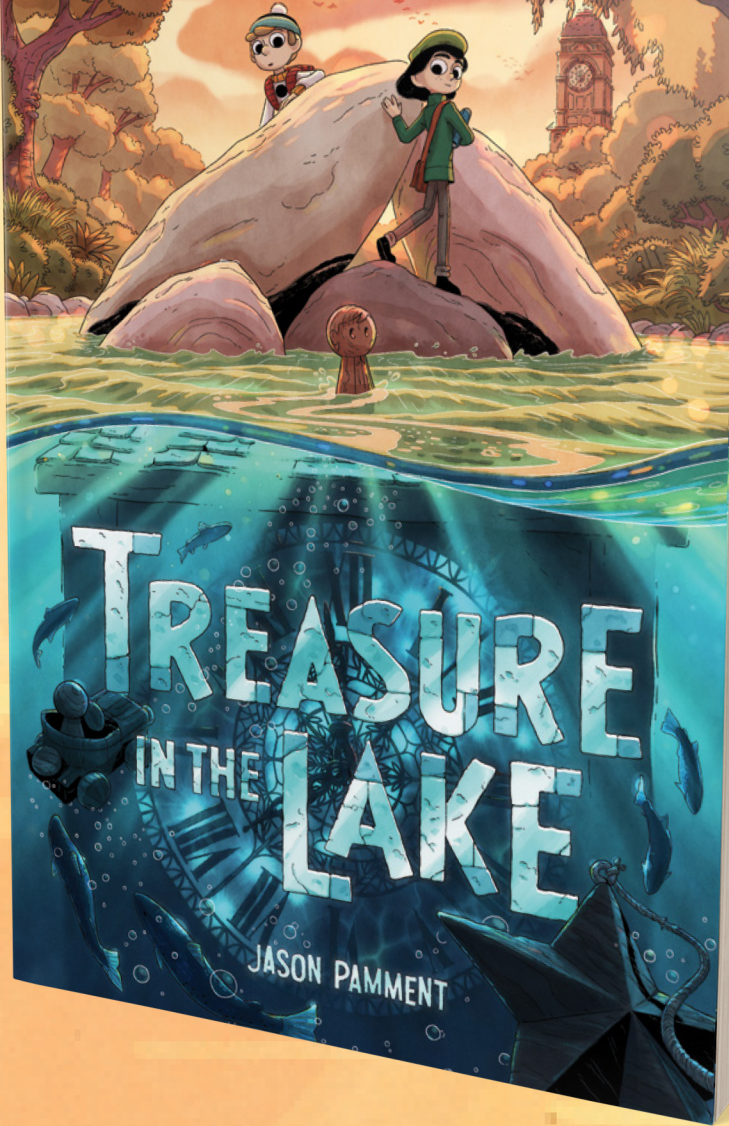


"A BEAUTIFULLY DRAWN COMING-OF-AGE ADVENTURE STORY."
KAZU KIBUISHI, creator of AMULET









Whoa...



Where did all the water go?

I know, right?!



It was full last night.

?!

I could hear it.



How come you slept here last night?



Iris...

...shouldn't we tell someone about this?



Look!

A spoon?

It's an artefact! I've found a bunch of stuff down here just like this.



Aha!

So that's why you've been coming down here! To collect junk!



Wait! Where are you going?

To find more, of course!



They're taking the sheet off the statue at noon, so I guess we have time to look around.

Umm... So you camped by the river last night?

Yep.



Oh. Well, that's cool. It's just that...you said that "camping is boring."

Doesn't sound like something I'd say.



When I said we should camp at Lake Summerside last year, like when we went there for the school trip in grade three?

Remember?

When Jess got stung by a bee and we thought it was a snake?

You said camping there would be boring.

Haha, oh yeah.



Oh, I don't know. That was a long time ago.

Anyway, Sam, I wasn't really **camping** camping.



I guess it *would* be weird to go camping that late at night.

Do you watch *everything* I do?

No! Haha...



I need *some* secrets, you know.

Bugden is so small, it feels like everyone's watching what I do all the time!

I think there's something under here—gimme a hand?



Soon you'll have a whole set!

Very funny.

You know, this stuff I've found—it looks very old. Could be a big discovery.

Keep your eyes peeled.





