

WELCOME TO THE *Magic Mile*, HOME OF THE
Future Agency

TAKE THE QUIZ TO
FIND OUT WHAT
KIND OF SEER YOU
WILL BE!

Answer these questions and find
your Seer description on the next page.

- 1. You head to your local library or bookshop to choose a book. What sort of title are you looking for?**
 - A.** An epic fantasy packed with imagination.
 - B.** Sci-fi is your thing.
 - C.** Something that will give you chills – the spookier the better!
- 2. It's time to redecorate your bedroom! What are you going for?**
 - A.** Colour! You are all about vivid brightness and lots of it.
 - B.** A celestial design – you can never have enough moons and stars!
 - C.** Something dark and atmospheric floats your boat – think black, pine green or midnight blue.
- 3. You decide to rehome a pet, what do you choose?**
 - A.** A dog. The bigger and bouncier the better!
 - B.** A horse – you want an animal that can get you from A to B. Cars and buses are so last season.
 - C.** A scorpion. Stingers need homes too!
- 4. You get to pick a season for the whole year, which one do you go for?**
 - A.** Spring or Summer – you love those brighter days and all that blooming nature.
 - B.** Autumn – as those crisp, cold nights draw in, you get to see the stars more clearly.
 - C.** Winter. There is nothing like the bleakness of this season. Dim the lights and cuddle up with a hot drink, pronto!
- 5. Pack your bags, it's holiday time! Where are you heading?**
 - A.** Somewhere with a beach where you can while away the hours with a good book.
 - B.** I'm off to see the Northern Lights, of course!
 - C.** A gothic castle somewhere chilly.



WELCOME TO THE *Magic Mile*, HOME OF THE
Future Agency

TAKE THE QUIZ TO
FIND OUT WHAT
KIND OF SEER YOU
WILL BE!

How did you score?

MOSTLY **A**S?
YOU ARE A

Dream Weaver

Someone who sees the future through dreams and is able to conjure your dreams into reality. Astral Alley is the station for you – it is where your training will take place! Get ready to meet the Daydreams, Forty Winks and Catnaps; just watch out for the Nightmares. Conjuring one may lead to one of the neighing, snorting beasts thundering about your bedroom and we don't want that! A few sips of one of the magical teas should unlock your talent. Doughnut is Felix's favourite flavour but what will yours be? Come and try them at the Glittering Teapot, the finest teashop on Enchantment Embankment, the station that houses all of the shops on the Magic Mile. Please remember to bring your net to catch the fairy cakes!

MOSTLY **B**S?
YOU ARE AN

Astrologist

A seer able to see the future in the stars. With a little practice it is very likely that you will be able to summon a celestaur – a magical star creature, conjured from the stardust of constellations in the night sky. Having a celestaur is like having a sparkly best friend for life. You could have your very own Canis Major (a star dog) or Leo Minor (a glittering lion) in no time! With practice, you may get to join the Sky Riders, the elite team of Astrologists who make up the special forces of the Future Agency. Head to Constellation Station for celestaur training and pop to the shopping street at Enchantment Embankment where you will find star polish for sparkly coats and telescope treats for your shiny friend at Shooting Star Celestaur Supplies.

MOSTLY **C**S?
YOU ARE A

Spirit Speaker

Like Felix, you are able to talk to ghosts and learn the future from them. If you have ever felt the chill of an unexplained presence on a cold winter evening, this is a tell-tale sign of this talent in the making. Be sure to stop at the Summoning Parlour, one of the shops on Enchantment Embankment where you can purchase all you will need to chat to a ghostie, then head on to Séance Street Station to start your training. **WARNING – DO NOT ATTEMPT TO BOARD THE MARIE CELESTE GHOST PUB** moored at Traitor's Gate at the Tower of London. Folks with a pulse are not welcome there without special access arrangements and it is highly likely that you will get ectoplasmic into the Thames without a moment's notice.

